

RISING STAR GAMES AND WONDERSTRUCK TEAM UP TO PUBLISH THE MARVELLOUS MISS TAKE

Thrilling new heist adventure coming to PC and Mac on November 20, 2014

Los Angeles - October 16, 2014 - Just ahead of its 10th Anniversary celebrations, Rising Star Games is continuing its digital dominance of 2014 with another new partnership. Having joined forces with Guildford-based developers Wonderstruck, the stage is now set for *The Marvellous Miss Take* - a fast-paced heist adventure packed with cunning, guile, and lateral thinking - to arrive for PC and Mac on November 20, 2014.

The story begins in the bustling heart of London, a once magnificent art collection has been unscrupulously poached and split up among private collectors around the world. Enter Sophia Take - the Marvellous Miss Take of the title and the rightful heir to the misappropriated masterpieces. To reclaim her inheritance, players must help Sophia as she embarks on an exciting and daring adventure across the capital; armed only with a talent for misdirection, she sets out to *take* back what was once hers.

Packed with thought-provoking dilemmas and high-security measures, *The Marvellous Miss Take* uses organized chaos to keep players on their toes. Successfully pilfering portraits is not as easy as it seems, thanks to guards that decide their patrol routes on the fly, security cameras keeping watch, and even innocent gallery-goers just visiting to admire the art. Only by using quick wits can players hope to grab the loot and escape unseen. And the best part? With a heist this big she won't be doing it alone...

"As soon as we saw The Marvellous Miss Take, we simply knew we had to sign it to the Rising Star stable of digital gaming titles," said Martin Defries, Managing Director of Rising Star Games. "It's a wonderfully fresh take on a genre that's become too predictable for its own good, full of vibrant color and interesting characters. I'm absolutely convinced that players all over the world are going to love what Wonderstruck has created as much as we do."

"The Marvellous Miss Take was born from a love of original gameplay, and we are delighted that Rising Star Games share that passion," said James Austin, the Studio Head of Wonderstruck. "We threw away the tired stealth rule book and have created a thrilling heist game where players need to be smart, nimble, and constantly think on their feet. Miss Take delivers a truly modern heist game, starring a new kind of criminal gearing up for a new type of crime. Rising Star Games is the ideal publishing partner and we are excited to release the game together."

More details about *The Marvellous Miss Take*, including information about the playable characters, will be made available closer to release.

For more information on all Rising Star Games titles, please visit the official site: <u>www.risingstargames.com</u>.

About Wonderstruck Studios

Wonderstruck was formed in 2012 by a team of industry veterans from Lionhead, Electronic Arts and beyond. Wonderstruck have previously made the award winning Polycraft, an arcade fort defense game, and are also working on Oort Online, a next generation voxel sandbox MMO. Wonderstruck is the in-house game studio for Turbulenz Limited - a technology company specializing in cutting edge device agnostic game technology.

About Rising Star Games

Now in its 10th year of operating, Rising Star Games is a privately held video games publisher with a truly global reach. The company publishes video game entertainment across all significant games console platforms from Sony, Microsoft, Nintendo and Steam. A line up of new product releases across 2014 and 2015 alongside an existing catalog of more than 100 gaming titles places the company at the very center of the markets. For more information, please visit <u>www.risingstargames.com</u>.

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